Total number of printed pages-4
52/44 (1) CIT0100204

## 2023

## INTRODUCTION TO C-PROGRAMMING

(Common to BCA)
Paper : CIT 0100204
Full Marks : 45
Time : Two hours
The figures in the margin indicate full marks for the questions.

1. Fill in the blanks :
(a) C language has been developed by $\qquad$ .
$\qquad$ is the language directly understood by the computer.
(c) A string is terminated by a $\qquad$ character.
(d) In a two-dimensional array, the first index identifier the $\qquad$ of an element.
(e) \# include is called $\qquad$ .
2. Answer the following questions: (any five) $2 \times 5=10$
(a) What is a flowchart ? List the rules of flowchart.
(b) What is an algorithm ? Explain its needs.
let Define compiler and interpreter.
(d) Define high level language and low level language.
(e) Distinguish between local and global

- variables in C.
(f) Distinguish between $++x$ and $x++$
(g) Explain the function $\operatorname{scanf}()$ along with format conversion with example.
(b) What is pointer arithmetic ? How is it performed ?
(i) What is ternary operator ? Give example.
(j) Write a switch statement that prints 'Yes' if a variable ch is ' y ', print ' No ' if ch is ' n ' and prints unknown response otherwise.

3. Answer the following questions: (any four) $5 \times 4=20$
(a) What is associativity ? Explain the operator precedence.
(b) Explain the logical, relational and arithmetic operators used in C.
(c) What are the loop control structures ? Discuss the three loop control structures. Briefly.
(d) Write a C program to find the sum and average of given three numbers. Also draw the flowchart.
(e) Define a structure. Explain with an example how a structure is declared and initialized.
(f) What is function ? Differentiate between formal parameters and actual parameters.
(g) Explain the concept of recursive function with example.
(h) Explain the working of the following string handling function
(i) strcat()
(ii) $\operatorname{strcpy}()$
(iii) $\operatorname{strcmp}()$
4. Answer the following : (any one) $10 \times 1=10$
(a) What is an array ? How do we initialize an one-dimensional and twodimensional array ? Write a program in $C$ to generate transpose of a matrix.
(b) What are strings ? How strings are represented in main memory ? Write a program in C to count number of vowels in a string.
(c) What is pointer ? What are the major advantages of a pointer ? Write a program in C to add two numbers using pointer.
(d) What is file ? Explain the different modes in which a file can be opened. Write a program in C to copy a text file to another file.
