## 52/44 (1) CIT0100204

## 2023

## INTRODUCTION TO C-PROGRAMMING

(Common to BCA)

Paper: CIT 0100204

Full Marks: 45

Time: Two hours

The figures in the margin indicate full marks for the questions.

l.	Fill	in the blanks: $1 \times 5 = 5$
	(a)	C language has been developed by
	(B)	is the language directly understood by the computer.
	(c)	A string is terminated by acharacter.
	(d)	In a two-dimensional array, the first index identifier the of an element.
	(e)	# include is called

Contd.

- 2. Answer the following questions: (any five)  $2 \times 5 = 10$ 
  - (a) What is a flowchart? List the rules of flowchart.
  - (b) What is an algorithm? Explain its needs.
  - (e) Define compiler and interpreter.
  - (d) Define high level language and low level language.
  - (e) Distinguish between local and global variables in C.
  - (f) Distinguish between ++x and x++
  - (g) Explain the function scanf() along with format conversion with example.
  - (b) What is pointer arithmetic? How is it performed?
  - (i) What is ternary operator? Give example.
  - (j) Write a switch statement that prints Yes' if a variable ch is 'y', print 'No' if ch is 'n' and prints unknown response otherwise.

- 3. Answer the following questions: (any four)  $5\times4=20$ 
  - (a) What is associativity? Explain the operator precedence.
  - (b) Explain the logical, relational and arithmetic operators used in C.
  - (c) What are the loop control structures?
    Discuss the three loop control structures. Briefly.
  - (d) Write a C program to find the sum and average of given three numbers. Also draw the flowchart.
  - (e) Define a structure. Explain with an example how a structure is declared and initialized.
    - (f) What is function? Differentiate between formal parameters and actual parameters.
    - (g) Explain the concept of recursive function with example.
    - (h) Explain the working of the following string handling function
      - (i) strcat()
      - (ii) strcpy()
      - (iii) strcmp()

- 4. Answer the following: (any one)  $10 \times 1 = 10$ 
  - (a) What is an array? How do we initialize an one-dimensional and two-dimensional array? Write a program in C to generate transpose of a matrix.
  - (b) What are strings? How strings are represented in main memory? Write a program in C to count number of vowels in a string.
  - (c) What is pointer? What are the major advantages of a pointer? Write a program in C to add two numbers using pointer.
  - (d) What is file? Explain the different modes in which a file can be opened. Write a program in C to copy a text file to another file.